

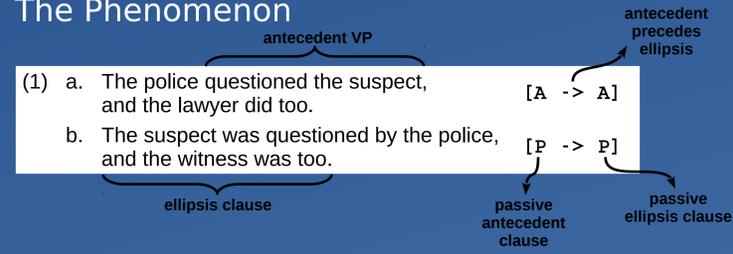
# Against memory accounts of asymmetries in voice-mismatched VP-ellipsis

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## Background

### The Phenomenon



VP-ellipsis **less acceptable** under **voice mismatch**:

- (2) a. The suspect was questioned by the police, and the lawyer did too. [P -> A]  
 b. The police questioned the suspect, and the witness was too. [A -> P]

### 2 key empirical findings:

- Mismatch penalty:** (2) less acceptable than (1) (Kehler, 2000; Kertz, 2013; Frazier, 2013; but see Merchant, 2013)
- Mismatch asymmetry:** (2b) is less acceptable than (2a) (Arregui et al., 2006; Kim et al., 2011; Kim & Runner, 2018; Parker, 2017)

## The Recycling Hypothesis (Arregui et al., 2006; Frazier, 2013; inter alia)

- Grammar:** mismatches are ungrammatical
- Processing:** non-identical antecedents can be "recycled"
- Memory asymmetry:** passives **misremembered** as active more readily than actives are misremembered as passive (Mehler, 1963):

- (3) a. ~~The suspect was questioned by the police,~~ and the lawyer did too. [~~A~~ -> A]  
 b. The police questioned the suspect, and the witness was too. [A -> P]

- Memory asymmetry causes mismatch asymmetry:
  - greater "illusion of grammaticality" for [P -> A] mismatches like (2a)
  - more exposure to [P -> A] as speech errors (syntactic blends)

## Content-addressable memory (CAM) model (Lewis & Vasishth, 2005; Parker, 2017; see also Martin & McElree, 2008)

- Ellipsis resolution:** retrieving antecedent VP from memory
- Ellipsis clause:** retrieval cues (mis)match antecedent features
- Markedness:** voice cue more misleading for marked passive voice

	antecedent features	retrieval cues (ellipsis clause)
(2a)	Voice: passive Marking: marked	Voice: <b>active</b> Marking: unmarked
(2b)	Voice: active Marking: unmarked	Voice: <b>passive</b> Marking: marked

Table 1. Schematic representation of retrieval cues and antecedent features involved in (2), with misleading retrieval cues in red.

## Methods

- Research Question:** What drives mismatch asymmetry? Do memory constraints play a role?
- 3 experiments, each with:**
- 2x2 design: Mismatch x Voice
  - 30 participants, 24 experimental items
  - 48 (un)acceptable fillers, like (4)

### Examples of (un)acceptable filler items:

- (4) a. The thief was arrested and his brother was as well. (acceptable)  
 b. A proof that God exists doesn't. (unacceptable)

## Stimuli & Results

### Experiment 1

- (5) a. The report was first read by the judge, and then the lawyer did too. [P -> A]  
 b. The judge read the report first, and then the confession was. [A -> P]  
 c. The judge read the report first, and then the lawyer did too. [A -> A]  
 d. The report was first read by the judge, and then the confession was too. [P -> P]

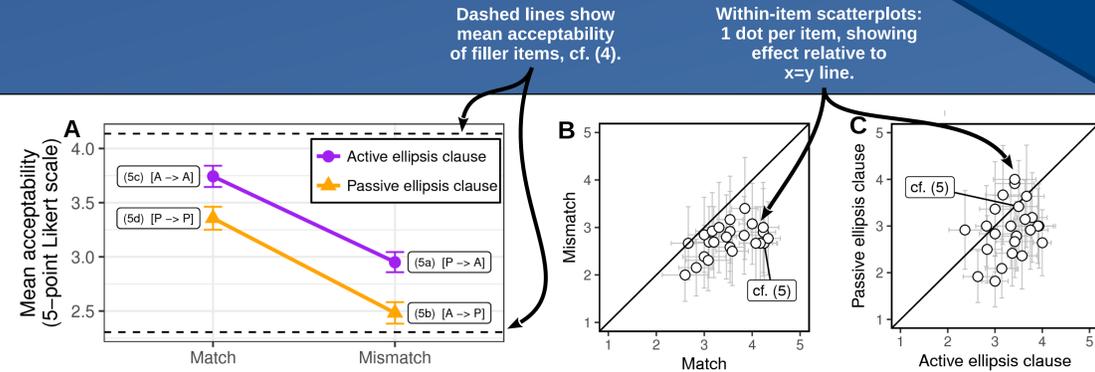


Figure 1. Results from Experiment 1, using stimuli like (5). A shows 2 main effects with no interaction ( $\beta = -0.02$ ,  $p = 0.67$ ): a mismatch penalty ( $\beta = -0.41$ ,  $p < 0.001$ ) and a penalty for passive ellipsis clauses ( $\beta = -0.22$ ,  $p = 0.001$ ). B and C show within-item scatterplots for the mismatch and passive penalties, respectively.

### Experiment 2

- (6) a. The report was first read by the judge **before** the lawyer did. [P -> A]  
 b. The judge read the report first, **before** the confession was. [A -> P]  
 c. The judge read the report first, **before** the lawyer did. [A -> A]  
 d. The report was first read by the judge, **before** the confession was. [P -> P]

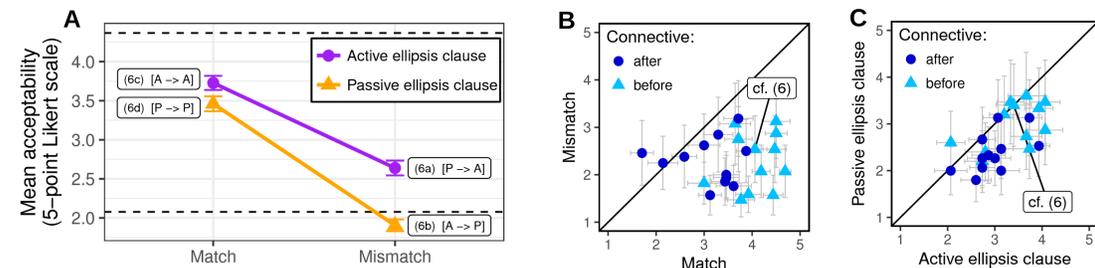


Figure 2. Results from Experiment 2, using stimuli like (6). A shows 2 main effects and a small but significant interaction ( $\beta = -0.1$ ,  $p = 0.04$ ): a mismatch penalty ( $\beta = -0.66$ ,  $p < 0.001$ ) and a penalty for passive ellipsis clauses ( $\beta = -0.25$ ,  $p < 0.001$ ). B and C show within-item scatterplots for the mismatch and passive penalties, respectively.

### Experiment 3

- (7) a. **Before** the lawyer did, the report was first read by the judge. [P <- A]  
 b. **Before** the confession was, the judge read the report first. [A <- P]  
 c. **Before** the lawyer did, the judge read the report first. [A <- A]  
 d. **Before** the confession was, the report was first read by the judge. [P <- P]

Under cataphora, ellipsis clause precedes antecedent.

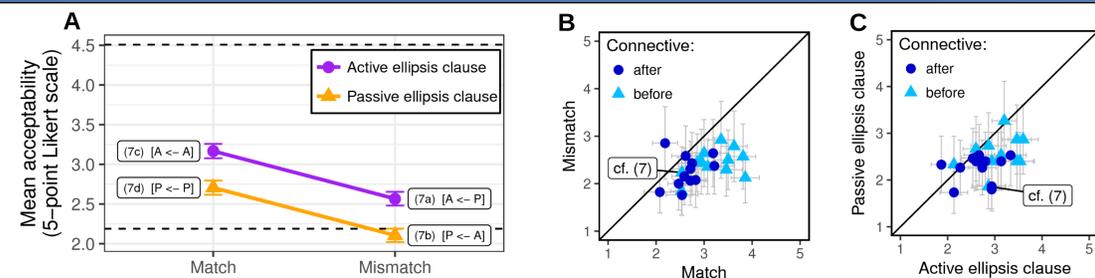


Figure 3. Results from Experiment 3, using stimuli like (7). A shows 2 main effects with no interaction ( $\beta < 0.001$ ,  $p = 0.99$ ): a mismatch penalty ( $\beta = -0.3$ ,  $p < 0.001$ ) and a penalty for passive ellipsis clauses ( $\beta = -0.23$ ,  $p < 0.001$ ). B and C show within-item scatterplots for the mismatch and passive penalties, respectively.

## Discussion

### 2 key results:

- No order effect (Expt 3)
- Passive penalty

### Against memory accounts:

- Recycling Hypothesis:** predicts order effects
- CAM approach:** silent on cataphora (Expt 3)

### before vs. after

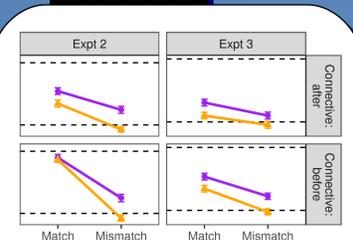


Figure 4. Results from experiments 2 and 3 by connective. Interaction in experiment 2 is driven by *before* items.

Mismatch penalty and passive penalty explain all results, except for *before* items in Expt 2 (cf. Fig. 4).

### Possible explanations:

- Ceiling effect
- Veridicality: under QUD analysis of passive penalty (see right), *before* clauses may be analyzed as non-assertive

## New puzzle: passive penalty

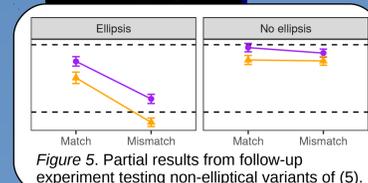
### Explanation #1: temporary ambiguity

- (8) The report was read by the judge...  
 a. ...and then the confession was read. (VPE)  
 b. ...and then the confession was next. (incomplete sentence)  
 Prediction: no passive penalty without ellipsis

### Explanation #2: QUD analysis

- (9) {Who read the report?}  
 a. The judge read the report and then the lawyer did.  
 b. The report was read by the judge and then # the confession was.  
 Prediction: passive penalty even in the absence of ellipsis

### Work-in-progress



Follow-up experiment (Fig. 5) provides tentative support for QUD analysis (data collection ongoing): passive clauses degraded in the absence of ellipsis, though perhaps to a lesser extent.

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### Acknowledgements

We are grateful for comments and suggestions from members of the Computational Psycholinguistics Lab at MIT. We further gratefully acknowledge support from NSF grant BCS-1456081.

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